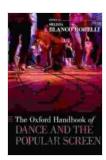
Unveiling the Oxford Handbook of Screendance Studies: A Comprehensive Exploration of Screen and Dance Interplay



The Oxford Handbook of Screendance Studies (Oxford Handbooks) by Robert Philip 🚖 🚖 🚖 🚖 🌟 5 out of 5 Language : English File size : 28613 KB Text-to-Speech : Enabled Screen Reader : Supported Enhanced typesetting : Enabled Word Wise : Enabled Print length : 811 pages Lending : Enabled



The Oxford Handbook of Screendance Studies, edited by Susan Leigh Foster, challenges traditional boundaries between dance and screen, presenting a groundbreaking investigation into the captivating interplay between these two mediums. The handbook brings together leading scholars, artists, and practitioners to offer a comprehensive analysis of the history, theory, and practice of screendance, an art form that has emerged in the intersections of dance, film, and digital media.

Historical Evolution of Screendance

The handbook traces the historical evolution of screendance, from early experimentations in the silent film era to the emergence of dedicated

screendance festivals and the rise of digital technologies. It explores the pioneering works of early film theorists and avant-garde filmmakers who experimented with the fusion of dance and screen, laying the groundwork for the development of screendance as a distinct art form.

Theoretical Foundations of Screendance

The handbook delves into the theoretical foundations of screendance, drawing from diverse disciplines such as dance studies, film studies, media theory, and cultural studies. It examines the unique characteristics and challenges of screendance, including the interplay of time and space, the role of the camera as a choreographer, and the impact of digital technologies on dance performance and representation.

Artistic Practices in Screendance

The handbook showcases a wide range of artistic practices in screendance, highlighting the innovative work of contemporary choreographers, filmmakers, and digital artists who are pushing the boundaries of the art form. It explores the use of improvisation, collaboration, and interdisciplinary approaches in creating screendance works that challenge conventional notions of dance and screen aesthetics.

Case Studies and Analyses

The handbook features in-depth case studies and analyses of significant screendance works, providing a detailed examination of the artistic choices, technical processes, and cultural contexts that shape these creations. From classic films like "The Red Shoes" to contemporary dance-for-camera performances and interactive digital installations, the handbook offers a rich tapestry of screendance examples that exemplify the diversity and versatility of the art form.

The Future of Screendance

The handbook concludes by looking ahead to the future of screendance, exploring emerging trends and technological advancements that are shaping the evolution of the art form. It considers the impact of virtual reality, augmented reality, and artificial intelligence on dance performance and the potential for screendance to transcend traditional boundaries and create new immersive experiences.

Key Contributors and Themes

The Oxford Handbook of Screendance Studies features contributions from renowned scholars and practitioners in the field, including:

- Susan Leigh Foster (editor)
- Amy Herzog
- Mark Franko
- Sally Banes
- Yvonne Rainer
- William Forsythe
- Bill T. Jones
- Merce Cunningham

Key themes explored in the handbook include:

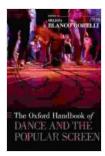
- History and evolution of screendance
- Theoretical foundations of screendance
- Artistic practices and methodologies
- Case studies and analyses of screendance works
- The future of screendance

Importance and Legacy

The Oxford Handbook of Screendance Studies is a seminal work that establishes screendance as a legitimate and significant art form worthy of scholarly attention and artistic exploration. It provides a comprehensive overview of the field, from its historical roots to its contemporary practices and future potential. The handbook is an indispensable resource for scholars, students, artists, and enthusiasts who seek to understand and appreciate the multifaceted relationship between screen and dance.

The Oxford Handbook of Screendance Studies is a groundbreaking contribution to the study and practice of screendance. It offers a comprehensive examination of the art form's history, theory, and artistic practices, providing valuable insights into the unique interplay between screen and dance. The handbook is a testament to the vitality and innovation of screendance, an art form that continues to challenge traditional boundaries and redefine the possibilities of human expression.

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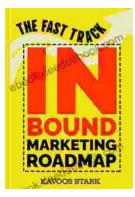




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